

Build a Data Sculpture

Use physical craft materials to tell a data story in 3D

Set Up

This activity will take 20 to 30 minutes. You should have these materials on hand:

- Local craft materials (plastic bottle tops, wire, fuzzy balls, colored paper, wood blocks, construction paper)
- Tape, glue, scissors
- DO NOT include pens, crayons, or anything else to write with (otherwise people just draw instead of building)
- DO NOT include LEGO bricks (otherwise people just build bar charts)



Background

The idea of playing with data is new to most folks. This activity lets people quickly build sculptures that tell a simple data story with craft materials. The playful approach to the data helps engage the participants in thinking about how

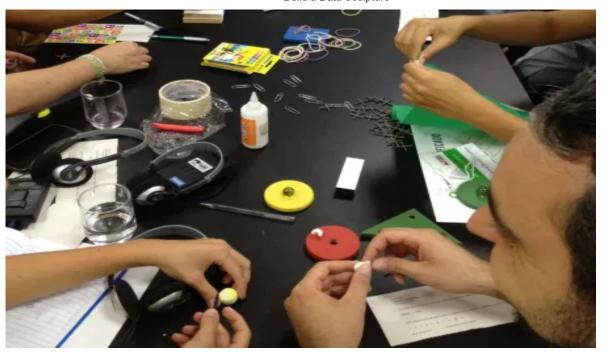
sure to avoid data that the audience knows too well - we find that leads people to get lost in the nuances and intimate details. We suggest using more generic or high-level data. Here are a few handouts you are welcome to download, print, and use:

- US Ice Cream Consumption(/static/files/activity-guides/en/data sculpture ice cream rev2.pdf)
 (/static/files/activity-guides/en/data sculpture ice cream rev2.pdf)
- (/static/files/activity-guides/en/data sculpture ice cream rev2.pdf)Happiness in the Town of Somerville, MA, USA(/static/files/activity-guides/en/data sculpture happiness rev2.pdf) (/static/files/activity-guides/en/data sculpture happiness rev2.pdf)
- (/static/files/activity-guides/en/data sculpture happiness rev2.pdf)The Cost of an MIT Education(/static/files/activity-guides/en/data sculpture MIT costs rev3.pdf)

Ask the group to pair up, preferably with someone they don't know. Show participants a large central table full of the materials you have gathered. Give them 6 minutes to quickly build a physical representation of the data you presented earlier. Don't give them too long, otherwise they will get stuck on nuances instead of just getting their creative juices flowing. Remind them they are creative, and that pipe cleaner bar charts are NOT allowed!

After 3 minutes tell them they should be building now; this is a 'think with your hands activity'. When they have one minute left let them know.







Have Everyone Share Back

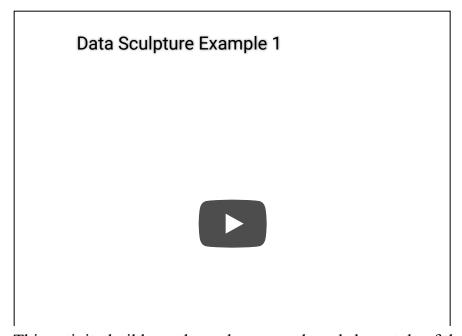
Stop everyone when the time is up. Give each group 1 minute to share what they made. You can summarize by pointing out similarities and differences in the pieces folks made. Often you'll see some people focusing on one data point, while others look at a broader picture. With the happiness data, some people try to merge to two datasets, while others just focus on one. Point out any physical versions of traditional charts to point out how entrenched our current visual presentation techniques are! Try to identify patterns in how the numbers were mapped onto physical objects.

4

Learn With Others

stories can be found and presented quickly, and helps people feel more freedom and flexibility about data presentations. It builds a notion of "presentation" instead of "visualization". The activity also builds the ability to translate words

and numbers into structural forms. In addition, playing with these materials at the start of a workshop can break down power dynamics that might exist within the group.



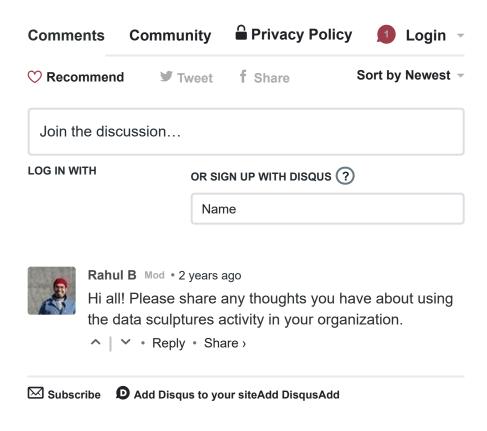
This activity builds on the pedagogy and workshop style of the MIT Media Lab's Lifelong Kindergarten Group(http://llk.media.mit.edu/) (where Rahul got his Master's degree). It also has connections to the participatory urban planning work of James Rojas(http://www.placeit.org/bio.html).

2

Kick off the Activity

Introduce the group to two related "normal" charts of data. One can be a single fact, and the other a medium-sized set of information. If you make your own, be

People around the world are using this activity. Learn from their comments below, and please share your experience with others by submitting it! Comments you leave here will be moderated. Once approved, they will be shared on this page and are public.



(https://databasic.io/)

(https://civic.mit.edu/)

(http://elab.emerson.edu)